Pedestrian Access

**Goal:** Develop a seamless, walkable pedestrian and bicycle accessible system for transportation in the Auke Bay Area.

**Policies**

1.1 Recognize the recreation value of the network of interconnected sidewalks, paths both formal and informal that provide residents, students and visitors to Auke Bay convenient and safe access to recreation, business and educational opportunities within the sub area.

1.2 The CBJ will periodically (at least every six years) inventory the paths, trails, and sidewalk linkages within the subarea. Gaps in the system will be assigned a priority and reported to the Planning Commission and Assembly as a part of the annual Capital Improvement Project (CIP).

1.3 A walkable and bicycle accessible system within the planning area shall have at a minimum the following attributes:

   1.3A It shall meet or exceed national design criteria necessary for a community to age in place;

   1.3B It shall include pedestrian lighting especially at intersections and;

   1.3C It shall be designed to be maintained in winter conditions.

Public Recreational Areas

**Goal:** Develop a park to serve increased density in the commercial heart of Auke Bay.

**Policies**

2.1 It shall be approximately one acre in size.

2.2 It shall be accessible to properties within ¼ mile in all directions by car, walking, bike, or transit.

2.3 It shall have programmable event space for a wide variety of local groups to use for meals, family gatherings, or for group events as the community grows.
**Seawalk**

**Goal:** Develop a Seawalk that connects Statter Harbor’s Seawalk system to the surrounding private sector lands to the south along Fritz Cove Road.

**Policies**

3.1 The Auke Bay Seawalk will need to comply with minimum Americans with Disabilities Act (ADA) standards, as well as minimum recreational standards as adopted or as suggested by the CBJ Parks and Recreation Staff.

3.2 Ensure that the Seawalk links high density living situations with the surrounding open spaces including the view of Auke Bay, surrounding islands, mountains, wildlife and intertidal areas.

3.3 It is the general intent of these policies to support the implementation of a Seawalk and for it to be possible to be a joint public private effort.

**Wayfinding Signage**

**Goal:** Develop a recreational wayfinding signage system for residents, students and visitors that will help them more easily access various areas of Auke Bay.

**Policies**

4.1 Recreational wayfinding systems should be of one, easily recognizable typology.

**Entry Gateways to Auke Bay**

**Goal:** Develop three major gateways within the Auke Bay Area Plan including: entrance to the area from the south on the Glacier Highway (From Out The Road); From the west along Glacier highway from its decent at the top of the hill to the Fritz Cove Road area. Along the Back Loop Road as one descends into the Auke Bay Watershed area.

**Public Art Displays**

**Goal:** Encourage and include public art displays in all future developments including public projects.

**Policies**

6.1 Establish specific locations for art within parks, along trails, and various recreational locations, creating community points of interest.

6.2 Develop incentives for private sector development to provide art within the Auke Bay Area.
6.3 Recognize that a partnership between public and private entities including clubs, service organizations is necessary to ensure that public art is adequately planned, financed and displayed throughout the planning district.

**Viewpoints**

**Goal:** Create, develop or enhance key viewpoints within the Auke Bay Area Plan.

**Policies**

7.1 The view to the Mendenhall Towers from the shores of Auke Lake.

7.2 Preserve viewsheds of Auke Bay from Back Loop Road, Glacier Highway and the future Seawalk itself.

7.3 Seek mitigation for future projects that would directly alter, diminish or otherwise reduce the public’s enjoyment of a public identified and mapped vista.